Digital Design Wakerly 4th Edition Solutions Manual

With over 30 years of experience in both industrial and university settings, the author covers the most widespread logic design practices while building a solid foundation of theoretical and engineering principles for students to use as they go forward in this fast moving field. Fundamentals of Digital Logic With VHDL Design teaches the basic design techniques for logic circuits. It emphasizes the synthesis of circuits and explains how circuits are implemented in real chips. Fundamental concepts are illustrated by using small examples, which are easy to understand. Then, a modular approach is used to show how larger circuits are designed. VHDL is used to demonstrate how the basic building blocks and larger systems are defined in a hardware description language, producing designs that can be implemented with modern CAD tools. The book emphasizes the concepts that should be covered in an introductory course on logic design, focusing on: Logic functions, gates, and rules of Boolean algebra Circuit synthesis and optimization techniques Number representation and arithmetic circuits Combinational-circuit building blocks, such as multiplexers, decoders, encoders, and code converters Sequential-circuit building blocks, such as flip-flops, registers, and counters Design of synchronous sequential circuits Use of the basic building blocks in designing larger systems It also includes chapters that deal with important, but more advanced topics: Design of asynchronous sequential circuits Testing of logic circuits For students who have had no exposure to basic electronics, but are interested in learning a few key concepts, there is a chapter that presents the most basic aspects of electronic implementation of digital circuits. Major changes in the second edition of the book include new examples to clarify the

presentation of fundamental concepts over 50 new examples of solved problems provided at the end of chapters NAND and NOR gates now introduced in Chapter 2 more complete discussion of techniques for minimization of logic functions in Chapter 4 (including the tabular method) a new chapter explaining the CAD flow for synthesis of logic circuits Altera's Quartus II CAD software provided on a CD-ROM three appendices that give tutorials on the use of Quartus II software

Fundamentals of Digital Logic With Verilog Designteaches the basic design techniques for logic circuits. It emphasizes the synthesis of circuits and explains how circuits are implemented in real chips. Fundamental concepts are illustrated by using small examples. Use of CAD software is well integrated into the book. A CD-ROM that contains Altera's Quartus CAD software comes free with every copy of the text. The CAD software provides automatic mapping of a design written in Verilog into Field Programmable Gate Arrays (FPGAs) and Complex Programmable Logic Devices (CPLDs). Students will be able to try, firsthand, the book's Verilog examples (over 140) and homework problems. Engineers use Quartus CAD for designing, simulating, testing and implementing logic circuits. The version included with this text supports all major features of the commercial product and comes with a compiler for the IEEE standard Verilog language. Students will be able to: enter a design into the CAD system compile the design into a selected device simulate the functionality and timing of the resulting circuit implement the designs in actual devices (using the school's laboratory facilities) Verilog is a complex language, so it is introduced gradually in the book. Each Verilog feature is presented as it becomes pertinent for the circuits being discussed. To teach the student to use the Quartus CAD, the book includes three tutorials.

As digital circuit elements decrease in physical size, resulting in increasingly complex systems, a basic logic model that can be used in the control and design of a range of semiconductor devices is vital. Finite State Machines (FSM) have numerous advantages; they can be applied to many areas (including motor control, and signal and serial data identification to name a few) and they use less logic than their alternatives, leading to the development of faster digital hardware systems. This clear and logical book presents a range of novel techniques for the rapid and reliable design of digital systems using FSMs, detailing exactly how and where they can be implemented. With a practical approach, it covers synchronous and asynchronous FSMs in the design of both simple and complex systems, and Petri-Net design techniques for sequential/parallel control systems. Chapters on Hardware Description Language cover the widely-used and powerful Verilog HDL in sufficient detail to facilitate the description and verification of FSMs, and FSM based systems, at both the gate and behavioural levels. Throughout, the text incorporates many real-world examples that demonstrate designs such as data acquisition, a memory tester, and passive serial data monitoring and detection, among others. A useful accompanying CD offers working Verilog software tools for the capture and simulation of design solutions. With a linear programmed learning format, this book works as a concise guide for the practising digital designer. This book will also be of importance to senior students and postgraduates of electronic engineering, who require design skills for the embedded systems market.
Looks at the digital filmmaking process, covering such topics as choosing a camera, lighting, sound, editing, color correction, and compositing.
The newest addition to the Harris and Harris family of Digital Design and Computer

Architecture books, this RISC-V Edition covers the fundamentals of digital logic design and reinforces logic concepts through the design of a RISC-V microprocessor. Combining an engaging and humorous writing style with an updated and hands-on approach to digital design, this book takes the reader from the fundamentals of digital logic to the actual design of a processor. By the end of this book, readers will be able to build their own RISC-V microprocessor and will have a top-to-bottom understanding of how it works. Beginning with digital logic gates and progressing to the design of combinational and sequential circuits, this book uses these fundamental building blocks as the basis for designing a RISC-V processor. SystemVerilog and VHDL are integrated throughout the text in examples illustrating the methods and techniques for CAD-based circuit design. The companion website includes a chapter on I/O systems with practical examples that show how to use SparkFun's RED-V RedBoard to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. This book will be a valuable resource for students taking a course that combines digital logic and computer architecture or students taking a two-quarter sequence in digital logic and computer organization/architecture. Covers the fundamentals of digital logic design and reinforces logic concepts through the design of a RISC-V microprocessor Gives students a full understanding of the RISC-V instruction set architecture, enabling them to build a RISC-V processor and program the RISC-V processor in hardware simulation, software simulation, and in hardware Includes both SystemVerilog and VHDL designs of fundamental building blocks as well as of single-cycle, multicycle, and pipelined versions of the RISC-V architecture Features a companion website with a bonus chapter on I/O systems with practical examples that show how to use SparkFun's RED-V RedBoard to communicate with peripheral devices such as

LCDs, Bluetooth radios, and motors The companion website also includes appendices covering practical digital design issues and C programming as well as links to CAD tools, lecture slides, laboratory projects, and solutions to exercises See the companion EdX MOOCs ENGR85A and ENGR85B with video lectures and interactive problems

Updated with modern coverage, a streamlined presentation, and an excellent companion CD, this sixth edition achieves yet again an unmatched balance between theory and application. Authors Charles H. Roth, Jr. and Larry L. Kinney carefully present the theory that is necessary for understanding the fundamental concepts of logic design while not overwhelming students with the mathematics of switching theory. Divided into 20 easy-to-grasp study units, the book covers such fundamental concepts as Boolean algebra, logic gates design, flip-flops, and state machines. By combining flip-flops with networks of logic gates, students will learn to design counters, adders, sequence detectors, and simple digital systems. After covering the basics, this text presents modern design techniques using programmable logic devices and the VHDL hardware description language.

COMPUTER ORGANIZATION AND ARCHITECTURE: THEMES AND VARIATIONS stresses the structure of the complete system (CPU, memory, buses and peripherals) and reinforces that core content with an emphasis on divergent examples. This approach to computer architecture is an effective arrangement that provides sufficient detail at the logic and organizational levels appropriate for EE/ECE departments as well as for Computer Science readers. The text goes well beyond the minimal curriculum coverage and introduces topics that are important to anyone involved with computer

architecture in a way that is both thought provoking and interesting to all. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

For sophomore courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. & Digital Design, fourth edition is a modern update of the classic authoritative text on digital design.& This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

This practical introduction explains exactly how digital circuits are designed, from the basic circuit to the advanced system. It covers combinational logic circuits, which collect logic signals, to sequential logic circuits, which embody time and memory to progress through sequences of states. The primer also highlights digital arithmetic and the integrated circuits that implement the logic functions.Based on the author's extensive experience in teaching digital electronics to undergraduates, the book translates theory directly into practice and presents the essential information in a compact, digestible style. Worked problems and examples are accompanied by abbreviated solutions, with demonstrations to ensure that the design material and the circuits' operation are fully understood.This is essential reading for any electronic or electrical engineering student new to digital electronics and requiring a succinct yet comprehensive introduction.

The new RISC-V Edition of Computer Organization and Design features the RISC-V open source instruction set architecture, the first open source architecture designed to be used in modern computing environments such as cloud computing, mobile devices, and other embedded systems. With the post-PC era now upon us, Computer Organization and Design moves forward to explore this generational change with examples, exercises, and material highlighting the emergence of mobile computing and the Cloud. Updated content featuring tablet computers, Cloud infrastructure, and the x86 (cloud computing) and ARM (mobile computing devices) architectures is included. An online companion Web site provides advanced content for further study, appendices, glossary, references, and recommended reading. Features RISC-V, the first such architecture designed to be used in modern computing environments, such as cloud computing, mobile devices, and other embedded systems Includes relevant examples, exercises, and material highlighting the emergence of mobile computing and the cloud

Exponential improvement in functionality and performance of digital integrated circuits has revolutionized the way we live and work. The continued scaling down of MOS transistors has broadened the scope of use for circuit technology to the point that texts on the topic are generally lacking after a few years. The second edition of Digital Integrated Circuits: Analysis and Design focuses on timeless principles with a modern interdisciplinary view that will serve integrated circuits engineers from all disciplines for

years to come. Providing a revised instructional reference for engineers involved with Very Large Scale Integrated Circuit design and fabrication, this book delves into the dramatic advances in the field, including new applications and changes in the physics of operation made possible by relentless miniaturization. This book was conceived in the versatile spirit of the field to bridge a void that had existed between books on transistor electronics and those covering VLSI design and fabrication as a separate topic. Like the first edition, this volume is a crucial link for integrated circuit engineers and those studying the field, supplying the cross-disciplinary connections they require for guidance in more advanced work. For pedagogical reasons, the author uses SPICE level 1 computer simulation models but introduces BSIM models that are indispensable for VLSI design. This enables users to develop a strong and intuitive sense of device and circuit design by drawing direct connections between the hand analysis and the SPICE models. With four new chapters, more than 200 new illustrations, numerous worked examples, case studies, and support provided on a dynamic website, this text significantly expands concepts presented in the first edition.
Unlike books currently on the market, this book attempts to satisfy two goals: combine circuits and electronics into a single, unified treatment, and establish a strong connection with the contemporary world of digital systems. It will introduce a new way of looking not only at the treatment of circuits, but also at the treatment of introductory coursework in engineering in general. Using the concept of "abstraction," the book

attempts to form a bridge between the world of physics and the world of large computer systems. In particular, it attempts to unify electrical engineering and computer science as the art of creating and exploiting successive abstractions to manage the complexity of building useful electrical systems. Computer systems are simply one type of electrical systems. +Balances circuits theory with practical digital electronics applications. +Illustrates concepts with real devices. +Supports the popular circuits and electronics course on the MIT OpenCourse Ware from which professionals worldwide study this new approach. +Written by two educators well known for their innovative teaching and research and their collaboration with industry. +Focuses on contemporary MOS technology.

This book presents three aspects of digital circuits: digital principles, digital electronics, and digital design. The modern design methods of using electronic design automation (EDA) are also introduced, including the hardware description language (HDL), designs with programmable logic devices and large scale integrated circuit (LSI).The applications of digital devices and integrated circuits are discussed in detail as well.

For courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. Digital Design, fifth edition is a modern update of the classic authoritative text on digital design. This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Digital Design: International VersionPrinciples and Practices Package

Engineering Digital Design, Second Edition provides the most extensive coverage of any available textbook in digital logic and design. The new REVISED Second Edition published in September of 2002 provides 5 productivity tools free on the accompanying CD ROM. This software is also included on the Instructor's Manual CD ROM and complete instructions accompany each software program. In the REVISED Second Edition modern notation combines with state-of-the-art treatment of the most important subjects in digital design to provide the student with the background needed to enter industry or graduate study at a competitive level. Combinatorial logic design and synchronous and asynchronous sequential machine design methods are given equal weight, and new ideas and design approaches are explored. The productivity tools provided on the accompanying CD are outlined below: [1] EXL-Sim2002 logic simulator: EXL-Sim2002 is a full-featured, interactive, schematic-capture and simulation program that is ideally suited for use with the text at either the entry or advanced-level of logic design. Its many features include drag-and-drop capability, rubber banding, mixed logic and positive logic simulations, macro generation, individual and global (or randomized) delay assignments, connection features that eliminate the need for wire connections, schematic page sizing and zooming, waveform zooming and scrolling, a variety of printout capabilities, and a host of other useful features. [2] BOOZER logic minimizer: BOOZER is a software minimization tool that is recommended for use with the text. It accepts entered variable (EV) or canonical (1's and 0's) data from K-maps or truth tables, with or without don't cares, and returns an optimal or near optimal single or multi-output solution. It can handle up to 12 functions Boolean functions and as many inputs when used on modern computers. [3] ESPRESSO II logic minimizer: ESPRESSO II is another software minimization tool widely

used in schools and industry. It supports advanced heuristic algorithms for minimization of two-level, multi-output Boolean functions but does not accept entered variables. It is also readily available from the University of California, Berkeley, 1986 VLSI Tools Distribution. [4] ADAM design software: ADAM (for Automated Design of Asynchronous Machines) is a very powerful productivity tool that permits the automated design of very complex asynchronous state machines, all free of timing defects. The input files are state tables for the desired state machines. The output files are given in the Berkeley format appropriate for directly programming PLAs. ADAM also allows the designer to design synchronous state machines, timing-defect-free. The options include the lumped path delay (LPD) model or NESTED CELL model for asynchronous FSM designs, and the use of D FLIP-FLOPs for synchronous FSM designs. The background for the use of ADAM is covered in Chapters 11, 14 and 16 of the REVISED 2nd Edition. [5] A-OPS design software: A-OPS (for Asynchronous One-hot Programmable Sequencers) is another very powerful productivity tool that permits the design of asynchronous and synchronous state machines by using a programmable sequencer kernel. This software generates a PLA or PAL output file (in Berkeley format) or the VHDL code for the automated timing-defect-free designs of the following: (a) Any 1-Hot programmable sequencer up to 10 states. (b) The 1-Hot design of multiple asynchronous or synchronous state machines driven by either PLDs or RAM. The input file is that of a state table for the desired state machine. This software can be used to design systems with the capability of instantly switching between several radically different controllers on a time-shared basis. The background for the use of A-OPS is covered in Chapters 13, 14 and 16 of the REVISED 2nd Edition.
New, updated and expanded topics in the fourth edition include: EBCDIC, Grey code, practical

applications of flip-flops, linear and shaft encoders, memory elements and FPGAs. The section on fault-finding has been expanded. A new chapter is dedicated to the interface between digital components and analog voltages. *A highly accessible, comprehensive and fully up to date digital systems text *A well known and respected text now revamped for current courses *Part of the Newnes suite of texts for HND/1st year modules

Computer Science

This best selling text on computer organization has been thoroughly updated to reflect the newest technologies. Examples highlight the latest processor designs, benchmarking standards, languages and tools. As with previous editions, a MIPs processor is the core used to present the fundamentals of hardware technologies at work in a computer system. The book presents an entire MIPS instruction set—instruction by instruction—the fundamentals of assembly language, computer arithmetic, pipelining, memory hierarchies and I/O. A new aspect of the third edition is the explicit connection between program performance and CPU performance. The authors show how hardware and software components--such as the specific algorithm, programming language, compiler, ISA and processor implementation--impact program performance. Throughout the book a new feature focusing on program performance describes how to search for bottlenecks and improve performance in various parts of the system. The book digs deeper into the hardware/software interface, presenting a complete view of the function of the programming language and compiler--crucial for understanding computer organization. A CD provides a toolkit of simulators and compilers along with tutorials for using them. For instructor resources click on the grey "companion site" button found on the right side of this page. This new edition represents a major revision. New to this edition: *

Entire Text has been updated to reflect new technology * 70% new exercises. * Includes a CD loaded with software, projects and exercises to support courses using a number of tools * A new interior design presents defined terms in the margin for quick reference * A new feature, "Understanding Program Performance" focuses on performance from the programmer's perspective * Two sets of exercises and solutions, "For More Practice" and "In More Depth," are included on the CD * "Check Yourself" questions help students check their understanding of major concepts * "Computers In the Real World" feature illustrates the diversity of uses for information technology *More detail below...

Learn FileMaker® Pro 10 provides an excellent reference to FileMaker Inc.'s award-winning database program for both beginners and advanced developers. From converting files created with previous versions of FileMaker Pro and sharing data on the web to creating reports and sorting data, this book offers a hands-on approach to getting the most out of your FileMaker Pro databases.Learn how to use the completely redesigned Status area, now known as the Status toolbar; send e-mail right from FileMaker with the SMTP-based Send Mail option; build reports quickly and easily with the Saved Finds feature; automate your database with scripts and activate those scripts with the new script trigger feature; integrate your Bento data into your FileMaker files; work with the enhanced Web viewer.

For introductory courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. A clear and accessible approach to teaching the basic tools, concepts, and applications of digital design. A modern update to a classic, authoritative text, Digital Design, 6th Edition teaches the fundamental

concepts of digital design in a clear, accessible manner. The text presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications. Like the previous editions, this edition of Digital Design supports a multimodal approach to learning, with a focus on digital design, regardless of language. Recognising that three public-domain languages-Verilog, VHDL, and SystemVerilog-all play a role in design flows for today's digital devices, the 6th Edition offers parallel tracks of presentation of multiple languages, but allows concentration on a single, chosen language.

Establishing a solid foundation of digital design principles An authoritative introduction to basic digital design, Digital Design: Principles and Practices helps readers build a foundational understanding of theoretical and engineering principles. This book gives readers the opportunity to learn the basics at the high level (HDLs), at the low level (electrical circuits), and throughout the "vast middle" (gates, flip-flops, and higher-level digital-design building blocks). The author's 30 years of experience in both industrial and university settings brings weight and credibility to the material, and with broad coverage of logic design practices, the 5th Edition gives readers a look at how digital design works in the real world.

The ever-growing demand for commercial activities at sea has meant that ships are rapidly developing and that the rules governing their construction and operation are changing. Practical Ship Design records these changes, their outcomes and the

reasoning behind them. It deals with every aspect of ship design and handles a wide range of both merchant ships and naval ships with authority. It provides coverage of cargo ships and passenger ships, tugs, dredgers and other service craft. It also includes concept design, detail design, structural design, hydrodynamics design, the effect of regulations, the preparation of specifications and matters of costs and economics. Drawing on the author's extensive practical experience, Practical Ship Design is likely to interest everybody involved in the design, construction, repair and operation of ships. Students and the most experienced professionals will all benefit from the book's vast store of design data and its conclusions and recommendations. This popular volume provides a solid foundation in the elements of basic digital electronics and switching theory that are used in most practical digital design today -- and builds on that theory with discussions of real-world digital components, design methodologies, and tools. Covers a full range of topics -- number systems and codes, digital circuits, combinational logic design principles and practices, combinational logic design with PLDs, sequential logic design principles and practices, sequential logic design with PLDs, memory, and additional real-world topics (e.g., computer-aided engineering tools, design for testability, estimating digital system reliability, and transmission lines, reflections, and termination). This edition introduces PLDs as soon as possible, emphasizes CMOS logic families and introduces digital circuits in a strongly technology-independent fashion, covers the latest Generic Array Logic (GAL)

devices, offers expanded coverage of ROM and RAM system-level design, and provides additional design examples. For those needing a solid introduction or review of the principles and practices of modern digital design. Previously announced in Oct. 1992 PTR Catalogue.
Written for advanced study in digital systems design, Roth/John's DIGITAL SYSTEMS DESIGN USING VHDL, 3E integrates the use of the industry-standard hardware description language, VHDL, into the digital design process. The book begins with a valuable review of basic logic design concepts before introducing the fundamentals of VHDL. The book concludes with detailed coverage of advanced VHDL topics. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.
DIGITAL SYSTEMS DESIGN USING VERILOG integrates coverage of logic design principles, Verilog as a hardware design language, and FPGA implementation to help electrical and computer engineering students master the process of designing and testing new hardware configurations. A Verilog equivalent of authors Roth and John's previous successful text using VHDL, this practical book presents Verilog constructs side-by-side with hardware, encouraging students to think in terms of desired hardware while writing synthesizable Verilog. Following a review of the basic concepts of logic design, the authors introduce the basics of Verilog using simple combinational circuit examples, followed by models for simple sequential circuits. Subsequent chapters ask

readers to tackle more and more complex designs. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This book takes an authoritative introduction to basic principles of digital design and practical requirements in both board-level and VLSI systems. Digital Design covers the most widespread logic design practices while building a solid foundation of theoretical and engineering principles. This easy-to-follow book uses a practical writing style. Includes low voltage and LVCMOS/LVTTL. Coverage of Complex Programmable Logic Devices (CPLDs) and Field-Programmable Gate Arrays (FPGAs). Introduction of HDL-based digital design Covers VHDL as well as ABEL. Including simulation and synthesis. Digital Electronics and Design with VHDL offers a friendly presentation of the fundamental principles and practices of modern digital design. Unlike any other book in this field, transistor-level implementations are also included, which allow the readers to gain a solid understanding of a circuit's real potential and limitations, and to develop a realistic perspective on the practical design of actual integrated circuits. Coverage includes the largest selection available of digital circuits in all categories (combinational, sequential, logical, or arithmetic); and detailed digital design techniques, with a thorough discussion on state-machine modeling for the analysis and design of complex sequential systems. Key technologies used in modern circuits are also described, including Bipolar, MOS, ROM/RAM, and CPLD/FPGA chips, as well as codes and

techniques used in data storage and transmission. Designs are illustrated by means of complete, realistic applications using VHDL, where the complete code, comments, and simulation results are included. This text is ideal for courses in Digital Design, Digital Logic, Digital Electronics, VLSI, and VHDL; and industry practitioners in digital electronics. Comprehensive coverage of fundamental digital concepts and principles, as well as complete, realistic, industry-standard designs Many circuits shown with internal details at the transistor-level, as in real integrated circuits Actual technologies used in state-of-the-art digital circuits presented in conjunction with fundamental concepts and principles Six chapters dedicated to VHDL-based techniques, with all VHDL-based designs synthesized onto CPLD/FPGA chips

This book presents the basic concepts used in the design and analysis of digital systems and introduces the principles of digital computer organization and design. Master the principles of logic design with the exceptional balance of theory and application found in Roth/Kinney/John's FUNDAMENTALS OF LOGIC DESIGN, ENHANCED, 7th Edition. This edition introduces you to today's latest advances. The authors have carefully developed a clear presentation that introduces the fundamental concepts of logic design without overwhelming you with the mathematics of switching theory. Twenty engaging, easy-to-follow study units present basic concepts, such as Boolean algebra, logic gate design, flip-flops and state machines. You learn to design counters, adders, sequence detectors and simple digital systems. After mastering the

basics, you progress to modern design techniques using programmable logic devices as well as VHDL hardware description language. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Design and optimization of integrated circuits are essential to the creation of new semiconductor chips, and physical optimizations are becoming more prominent as a result of semiconductor scaling. Modern chip design has become so complex that it is largely performed by specialized software, which is frequently updated to address advances in semiconductor technologies and increased problem complexities. A user of such software needs a high-level understanding of the underlying mathematical models and algorithms. On the other hand, a developer of such software must have a keen understanding of computer science aspects, including algorithmic performance bottlenecks and how various algorithms operate and interact. "VLSI Physical Design: From Graph Partitioning to Timing Closure" introduces and compares algorithms that are used during the physical design phase of integrated-circuit design, wherein a geometric chip layout is produced starting from an abstract circuit design. The emphasis is on essential and fundamental techniques, ranging from hypergraph partitioning and circuit placement to timing closure.

Market_Desc: · Electrical Engineering Students · Electrical Engineering Instructors· Power Electronics Engineers Special Features: · Easy to follow step-by-step in depth

treatment of all the theory.· Computer simulation chapter describes the role of computer simulations in power electronics. Examples and problems based on Pspice and MATLAB are included.· Introductory chapter offers a review of basic electrical and magnetic circuit concepts.· A new CD-ROM contains the following:· Over 100 of new problems of varying degrees of difficulty for homework assignments and self-learning.· PSpice-based simulation examples, which illustrate basic concepts and help in design of converters.· A newly-developed magnetic component design program that demonstrates design trade-offs.· PowerPoint-based slides, which will improve the learning experience and the ease of using the book About The Book: The text includes cohesive presentation of power electronics fundamentals for applications and design in the power range of 500 kW or less. It describes a variety of practical and emerging power electronic converters made feasible by the new generation of power semiconductor devices. Topics included in this book are an expanded discussion of diode rectifiers and thyristor converters as well as chapters on heat sinks, magnetic components which present a step-by-step design approach and a computer simulation of power electronics which introduces numerical techniques and commonly used simulation packages such as PSpice, MATLAB and EMTP.

The skills and guidance needed to master RTL hardware design This book teaches readers how to systematically design efficient,portable, and scalable Register Transfer Level (RTL) digitalcircuits using the VHDL hardware description language and

synthesissoftware. Focusing on the module-level design, which is composed offunctional units, routing circuit, and storage, the bookillustrates the relationship between the VHDL constructs and theunderlying hardware components, and shows how to develop codes thatfaithfully reflect the module-level design and can be synthesizedinto efficient gate-level implementation. Several unique features distinguish the book: * Coding style that shows a clear relationship between VHDLconstructs and hardware components * Conceptual diagrams that illustrate the realization of VHDLcodes * Emphasis on the code reuse * Practical examples that demonstrate and reinforce designconcepts, procedures, and techniques * Two chapters on realizing sequential algorithms in hardware * Two chapters on scalable and parameterized designs andcoding * One chapter covering the synchronization and interface betweenmultiple clock domains Although the focus of the book is RTL synthesis, it also examinesthe synthesis task from the perspective of the overall developmentprocess. Readers learn good design practices and guidelines toensure that an RTL design can accommodate future simulation,verification, and testing needs, and can be easily incorporatedinto a larger system or reused. Discussion is independent oftechnology and can be applied to both ASIC and FPGA devices. With a balanced presentation of fundamentals and practicalexamples, this is an excellent textbook for upper-levelundergraduate or graduate courses in advanced digital logic.Engineers who need to make effective use of today's synthesissoftware and FPGA devices should also refer

to this book.

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